Designers play a pivotal role in the way we communicate, interact, learn, and problem solve. Developed with a strong industry focus, this program encourages you to discover your own creative passions, skills, and style through experimentation in a studio-based environment. You’ll use traditional and leading-edge technical tools to take on a broad spectrum of design challenges.

In this program you will:

- Gain the skills to produce original ideas and design solutions that are both aesthetic, functional, and engaging.
- Learn to think creatively, analytically, and sustainably to solve design-related problems.
- Develop communication skills to deliver your concepts within small classes facilitated by academics with extensive industry experience.
- Build a high level of design expertise in one of the following majors: Animation and Visualisation Design, Interaction and UX Design, Serious Games Design or Visual Communication.

Career opportunities:
- Animation and Visualisation Designer
- Interactive and UX Designer
- Serious Games Designer
- Game Artist
- Game Programmer
- Visual Communication Designer
- Animator
- Visualisation Designer

Scholarships
Scholarships can give you money and other financial support to help you while you study. Find out more at usc.edu.au/scholarships.

LOCATIONS  QTAC CODE
Sunshine Coast  011191
Moreton Bay  014191

MINIMUM SELECTION THRESHOLD
OP - 18 / Rank - 64

DURATION
3 years full time or equivalent part time

COMMENCE
Semester 1 or Semester 2

RECOMMENDED PRIOR STUDY
English

MORE INFORMATION
Contact Student Central
information@usc.edu.au
+61 7 5430 2890

Rise, and shine.

usc.edu.au/ar317